

** For more details see our paper Ref [1] **.

We selected a unipolar plage region 12.4Mm x 12.4Mm, away from the main sunspots (to avoid large-scale rotational flow).

Mean flow speed: ca. 0.1 km s⁻¹ Lower than granular flows: maybe due to spatial resolution or tendency of FLCT to

underestimate speeds.

Resulting mapping

The field line mapping is found by integrating trajectories/particle paths.

Observed velocity field is interpolated with a local tricubic method [5] (linear interpolation does not give smooth enough trajectories).

Two measures of the mapping gradient are the squashing factor and FTLE.

Both quantify local "stretching" through the Cauchy-Green deformation tensor $J^{T}J$ of the field line mapping, where *J* is the Jacobian matrix:

 $J(x,y,t) \equiv \left(\begin{array}{cc} \frac{\partial f_x}{\partial x} & \frac{\partial f_x}{\partial y} \\ \frac{\partial f_y}{\partial x} & \frac{\partial f_y}{\partial y} \end{array}\right) = \left(\begin{array}{cc} a & b \\ c & d \end{array}\right)$

The squashing factor uses the Frobenius norm, and is used in solar physics (ridges are known as Quasi-Separatrix Layers):

$$h(x, y, t) = rac{a^2 + b^2 + c^2 + d^2}{|ad - bc|}$$

The FTLE [6] uses the spectral norm, has dimensions of inverse-time, and is used in fluid dynamics (ridges are known as Lagrangian **Coherent Structures):**

> largest is the $\sigma(x, y, t) =$ eigenvalue of $J^{T}J$ $t-t_0$

Helmholtz decomposition

To understand the origin of the FTLE/Q pattern we decompose v into irrotational and solenoidal components.

Squashing Factor Q







For future investigation, we construct a 3D magnetic field with the observed mapping (only defined up to an ideal deformation and an arbitrary initial B, distribution).

Analytical model

50

A simple analytical model of 2D convection demonstrates the origin of the observed pattern, and predicts how it would change with higher-resolution observations of faster flows.

100

x (arcsec)

150



New pattern chosen after "coherence time" of 15 mins.









(1) Set field lines of **B** to the trajectories, with z corresponding to time.

 $\mathbf{B}(x, y, z) = B(x, y, z) \Big(v_x \mathbf{e}_x + v_y \mathbf{e}_y + \mathbf{e}_z \Big)$

(2) Adjust amplitude B(x, y, z) to (a) make B divergence-free (b) match B_{τ} on lower boundary

This determines **B** uniquely.

Contour slices show resulting B_{z} at different z (initial distribution is a uniform field of strength 88G).

to a plot of σ in *final* frame, not initial frame as here). "infilling" of LCS)

(efficient mixing and

References

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[6] Haller, Physica D 149, 248 (2001). [7] van Loan, Computational frameworks for the Fast Fourier Transform, SIAM (1992). [8] Simon & Weiss, ApJ 345, 1060 (1989).

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