

Radiation Transfer

- How does radiation interact with matter
 - Sources of opacity
 - Absorption processes
 - Scattering
- Radiative transfer equation
 - Solution
 - Radio regime solution

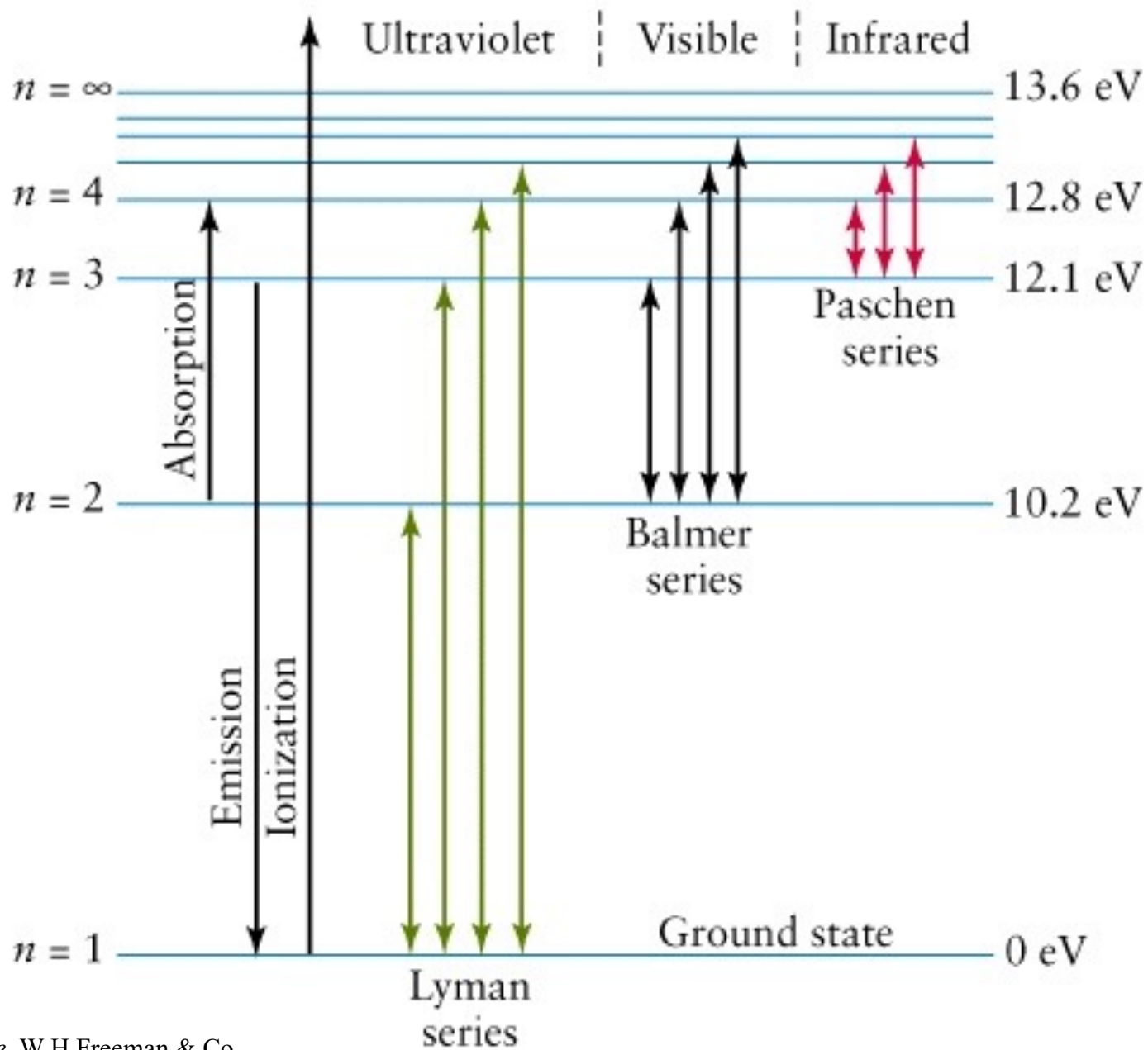
Radiation and Matter

- Radiation (photons) interact with matter (ions, atoms or molecules) either via absorption or scattering
- The quantity describing this process is called the opacity of the material

Absorption

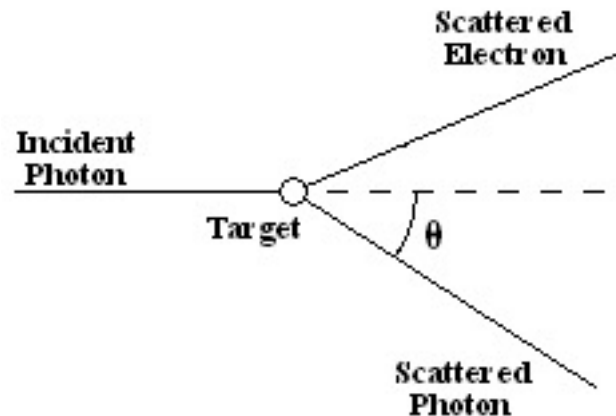
- Absorption processes
 - photon is absorbed (destroyed) (although usually re-emitted a short time later, but in a random direction)
 - can be classified by the type of electron transition taking place in the particle doing the absorbing

- bound-bound
 - photon absorbed when e^- undergoes transition between two bound energy levels in an ion, atom or molecule - spectral lines
- bound-free
 - transition from bound level to free the e^- - photoionization – continuum with thresholds
- free-free
 - e^- absorbs photon energy and is accelerated in vicinity of an ion – bremsstrahlung - continuum



Scattering

- E.g. Thomson scattering by free electrons where photon is re-directed, but frequency unchanged - elastic collision – continuum



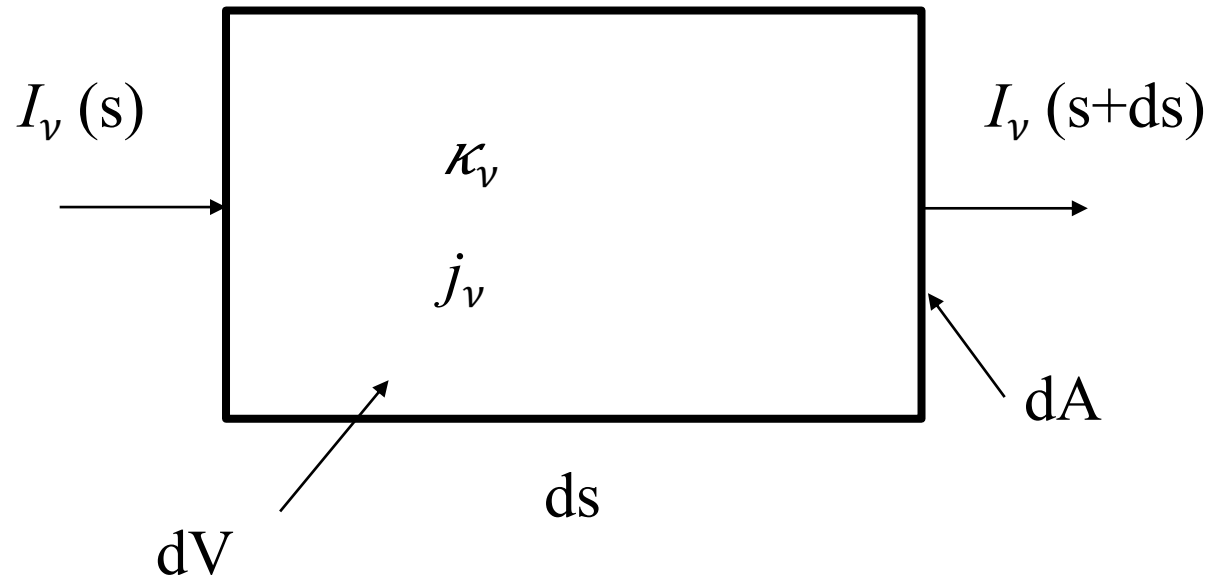
Discussion

- Can you think of examples of absorption and scattering processes for optical light travelling through the Earth's atmosphere?

Radiation Transport

- Two quantities define radiation interaction
- Opacity κ_ν = fractional reduction in intensity per unit path length (m^{-1})
- Emissivity j_ν = amount of energy emitted per unit volume per unit time per unit frequency interval in to unit solid angle ($\text{Jm}^{-3}\text{s}^{-1}\text{Hz}^{-1} \text{st}^{-1}$)

- How does the intensity of radiation, I_ν , change when passing through a medium



Radiative Transfer Equation

$$I_\nu(s + ds) - I_\nu(s) = -\kappa_\nu I_\nu ds + j_\nu \frac{dV}{dA}$$

$$\frac{dI_\nu}{ds} = -\kappa_\nu I_\nu + j_\nu$$

- Now define optical depth, τ_ν , as

$$d\tau_\nu = \kappa_\nu ds$$

- The radiative transfer equation can be written as

$$\frac{dI_{\nu}}{d\tau_{\nu}} = -I_{\nu} + S_{\nu}$$

where

$$S_{\nu} = \frac{j_{\nu}}{K_{\nu}}$$

is known as the source function.

Formal Solution

- The formal solution to this equation is

$$I_{\nu}(\tau_{\nu}) = I_{\nu}(0)e^{-\tau_{\nu}} + \int_0^{\tau_{\nu}} S_{\nu} e^{-(\tau_{\nu}-\tau'_{\nu})} d\tau'_{\nu}$$

- If the source function is constant along the path and there is no incident radiation ($I_{\nu}(0)=0$) then it becomes

$$I_{\nu}(\tau_{\nu}) = S_{\nu}(1 - e^{-\tau_{\nu}})$$

Optional Exercise

- What is the solution of the radiative transfer equation when there is only absorption and no emission, i.e.

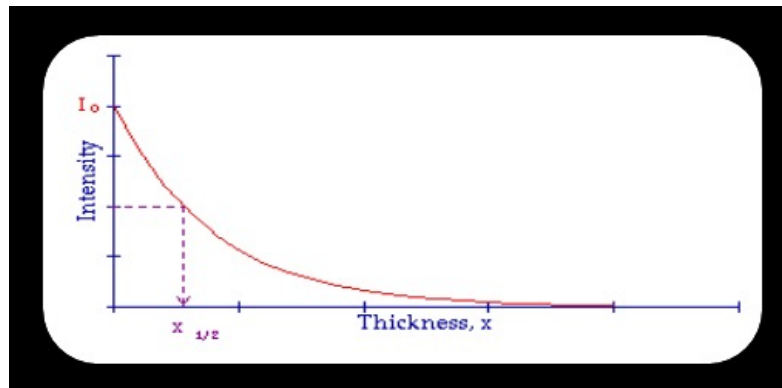
$$\frac{dI_\nu}{d\tau_\nu} = -I_\nu$$

$$\frac{dI_\nu}{I_\nu} = -d\tau_\nu$$

$$\int \frac{dI_\nu}{I_\nu} = - \int d\tau_\nu$$

$$\ln I_\nu = -\tau_\nu + C$$

$$I_\nu = I_0 e^{-\tau_\nu}$$



Optical Depth

- This means that if the medium is optically thick ($\tau_\nu \gg 1$)

$$I_\nu(\tau_\nu) = S_\nu$$

- And if it is optically thin ($\tau_\nu \ll 1$)

$$I_\nu(\tau_\nu) = S_\nu \tau_\nu$$

Source Function

- In thermal equilibrium the source function is just the Planck function

$$S_\nu = B_\nu$$

- and in the radio regime we can use the Rayleigh-Jeans approximation so

$$S_\nu = B_\nu = \frac{2kT\nu^2}{c^2}$$

Brightness Temperature

- The Rayleigh-Jeans approximation also means that we can use temperature as a measure of intensity
- Brightness temperature T_B is the temperature a blackbody would have to give the same intensity

$$I_\nu = \frac{2kT_B\nu^2}{c^2}$$

RT Equation in Radio Regime

- Rewrite the transfer equation such that

$$T_B = T(1 - e^{-\tau_\nu})$$

where T is the temperature of the emitting region

- Now when optically thick ($\tau_\nu \gg 1$)

$$T_B = T$$

- And if it is optically thin ($\tau_\nu \ll 1$)

$$T_B = T\tau_\nu$$

Summary

- Opacities determine how photons interact with matter
- The radiative transfer equation can be used to predict the intensity of radiation we observe given the physical conditions
- Optical depth and brightness temperature are useful concepts