

# Second Order ODEs

## Second Order ODEs

In general second order ODEs contain terms involving  $y$ ,  $\frac{dy}{dx}$ ,  $\frac{d^2y}{dx^2}$  and  $F(x)$ .

But here only consider equations of the form

$$A\frac{d^2y}{dx^2} + B\frac{dy}{dx} + Cy = 0$$

where  $A$ ,  $B$  and  $C$  are constants i.e. they are independent of  $x$  and  $y$ . These are known as *homogeneous* equations.

*Solution:* The solution has the form  $y = Ke^{\lambda x}$  where  $\lambda$  is a constant.

Substitute  $y = Ke^{\lambda x}$  in to the ODE to determine the values of  $\lambda$ .

The equation for  $\lambda$  is quadratic so in general there are two values for  $\lambda$  which satisfy the equation and so *two* functions  $y$  which are solutions to the ODE.

*Demonstration:* Divide equation 1 by  $A$  ( $A$  is not zero) to get

$$\frac{d^2y}{dx^2} + b\frac{dy}{dx} + cy = 0$$

Now substitute  $y = Ke^{\lambda x}$

$$K\lambda^2 e^{\lambda x} + bK\lambda e^{\lambda x} + cKe^{\lambda x} = 0$$

Since  $e^{\lambda x}$  can never be 0, can divide equation by  $Ke^{\lambda x}$  to get

$$\lambda^2 + b\lambda + c = 0$$

This equation is called the *auxiliary equation* of the ODE.

In general there are two values for  $\lambda$  which we will call  $\lambda_1$  and  $\lambda_2$ , which can be complex.

The general solution is then

$$y = K_1 e^{\lambda_1 x} + K_2 e^{\lambda_2 x}$$

**BUT**

If the two values of  $\lambda$  are real and equal, need to consider a general solution of the form

$$y = (Kx + M)e^{\lambda x}$$

where  $K$  and  $M$  are constants.

*Example 1:* Find the general solution to the equation

$$\frac{d^2y}{dx^2} + \frac{dy}{dx} - 2y = 0$$

*Example 2:* Find the general solution to the equation

$$\frac{d^2y}{dx^2} - 4\frac{dy}{dx} + 4y = 0$$

*Example 3:* Find the equation of motion of a ball of mass  $m$  moving along the  $x$ -axis where the force on the ball is proportional to the distance along the axis.

# Calculus in A Multi-dimensional World

Know about calculus of one variable: If  $y = f(x)$ , then the slope of the function  $f(x)$  at some point  $x_1$  is given by the derivative  $\frac{df}{dx}$  evaluated at  $x_1$ . The area  $A$  under the curve between  $x_1$  and  $x_2$  is the integral

$$A = \int_{x_1}^{x_2} f(x) dx$$

How do we extend these ideas to functions of several variables?

e.g. temperature in a room (or star):  $T(x, y, z)$ , pressure in a gas:  $P(V, T)$ , displacement of the Earth's surface in an earthquake:  $Z(x, y, t)$

# Partial Differentiation

Consider a function  $f(x, y)$ . The partial derivative  $\frac{\partial f}{\partial x}$  is defined by

$$\frac{\partial f}{\partial x} = \frac{\lim_{\delta x \rightarrow 0} f(x + \delta x, y) - f(x, y)}{\delta x}$$

Often written as  $\left(\frac{\partial f}{\partial x}\right)$  or  $f_x$ . Measures how  $f$  changes when  $x$  changes.

Evaluated by differentiating  $f(x, y)$  w.r.t  $x$ , **treating  $y$  as a constant**. Similarly there is a partial derivative with respect to  $y$

$$\frac{\partial f}{\partial y} = \frac{\lim_{\delta y \rightarrow 0} f(x, y + \delta y) - f(x, y)}{\delta y}$$

$\frac{\partial f}{\partial x}$  is the rate of  $f(x, y)$  in the  $x$  direction at the point  $(x, y)$ .

$\frac{\partial f}{\partial y}$  is the rate of  $f(x, y)$  in the  $y$  direction at the point  $(x, y)$ .

Higher derivatives are also defined and can be computed:

$$\frac{\partial^2 f}{\partial x^2} = f_{xx}, \quad \frac{\partial^2 f}{\partial y^2}, \quad \frac{\partial^2 f}{\partial x \partial y} = \frac{\partial}{\partial x} \left( \frac{\partial f}{\partial y} \right) = f_{xy}, \quad \frac{\partial^2 f}{\partial y \partial x} = \frac{\partial}{\partial y} \left( \frac{\partial f}{\partial x} \right) = f_{yx}$$

*Example 4:* Calculate the first and second partial derivatives of

$$f(x, y) = x^2 - xy + 4y^2$$

*Example 5:* Calculate the first partial derivatives of  $f(x, y) = \sin(x^2y)$

# Total Differentials

What is the total change in a function  $f(x, y)$  if both  $x$  and  $y$  change by small amounts  $\delta x$  and  $\delta y$  ?

$$\delta f = f(x + \delta x, y + \delta y) - f(x, y)$$

$$\delta f = f(x + \delta x, y + \delta y) - f(x, y) - f(x, y + \delta y) + f(x, y + \delta y)$$

$$= \frac{f(x + \delta x, y + \delta y) - f(x, y + \delta y)}{\delta x} + \frac{f(x, y + \delta y) - f(x, y)}{\delta y} \delta y$$

$$= \frac{\partial f}{\partial x} \delta x + \frac{\partial f}{\partial y} \delta y \text{ plus higher order powers of } \delta x \text{ and } \delta y$$

So in the limit  $\delta x \rightarrow 0$  and  $\delta y \rightarrow 0$ ,  $df = \frac{\partial f}{\partial x} dx + \frac{\partial f}{\partial y} dy$

$df$  is called the total differential of  $f$ .



## Application:

1) Suppose  $h(x, y)$  is our height above sea level at a position  $(x, y)$  and we walk along a path  $x(t), y(t)$  where  $t$  is the time. How fast do we gain height ?

We want  $\frac{dh}{dt}$ .

$$\text{Use } dh = \frac{\partial h}{\partial x} dx + \frac{\partial h}{\partial y} dy$$

So  $\frac{dh}{dt} = \frac{\partial h}{\partial x} \frac{dx}{dt} + \frac{\partial h}{\partial y} \frac{dy}{dt}$  which is the generalization of the chain rule.

2) Now suppose we want the rate of change of height with respect to  $x$  along the path.

We want  $\frac{dh}{dx}$ .

Since we know the path, we know  $y(x)$  and  $dy = \frac{dy}{dx}dx$  so

$$\begin{aligned} dh &= \frac{\partial h}{\partial x}dx + \frac{\partial h}{\partial y}dy \\ &= \frac{\partial h}{\partial x}dx + \frac{\partial h}{\partial y}\frac{dy}{dx}dx \end{aligned}$$

which gives

$$\frac{dh}{dx} = \frac{\partial h}{\partial x} + \frac{\partial h}{\partial y}\frac{dy}{dx}$$

→ The total derivative of  $h$  w.r.t to  $x$  along the path  $y(x)$ .

# Fields

A field is a quantity which varies with position.

This quantity can be a single number, a scalar, in which case the field is a scalar field e.g.  $T(x, y, z)$

Examples: temperature, altitude of land, density

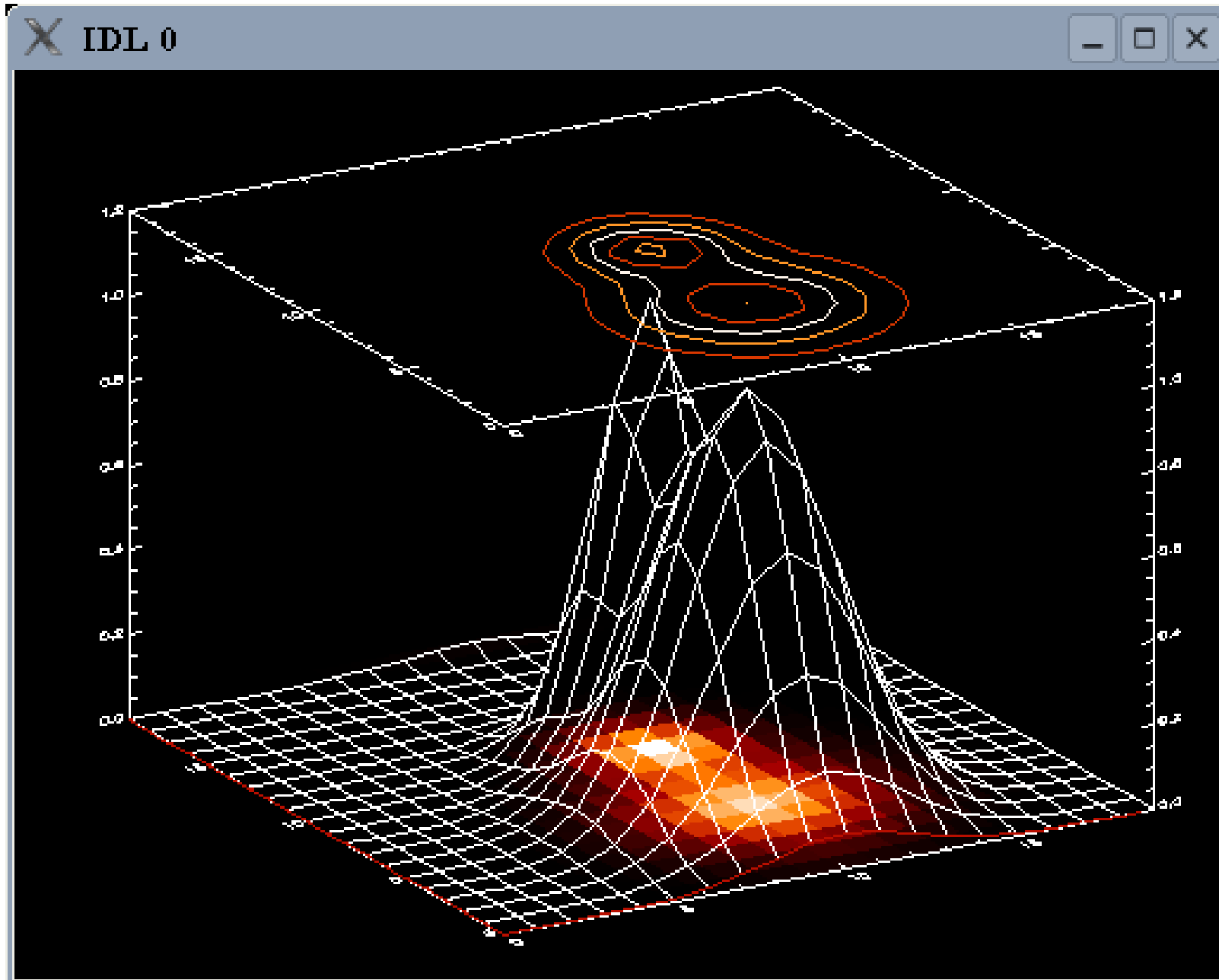
Alternatively the quantity can be a vector, in which case the field is a vector field

Example vector fields: velocity of a fluid, electric field

At each point in space the quantity has both a magnitude and a direction.

*The value of a field at a given point does not depend on the coordinate system.*

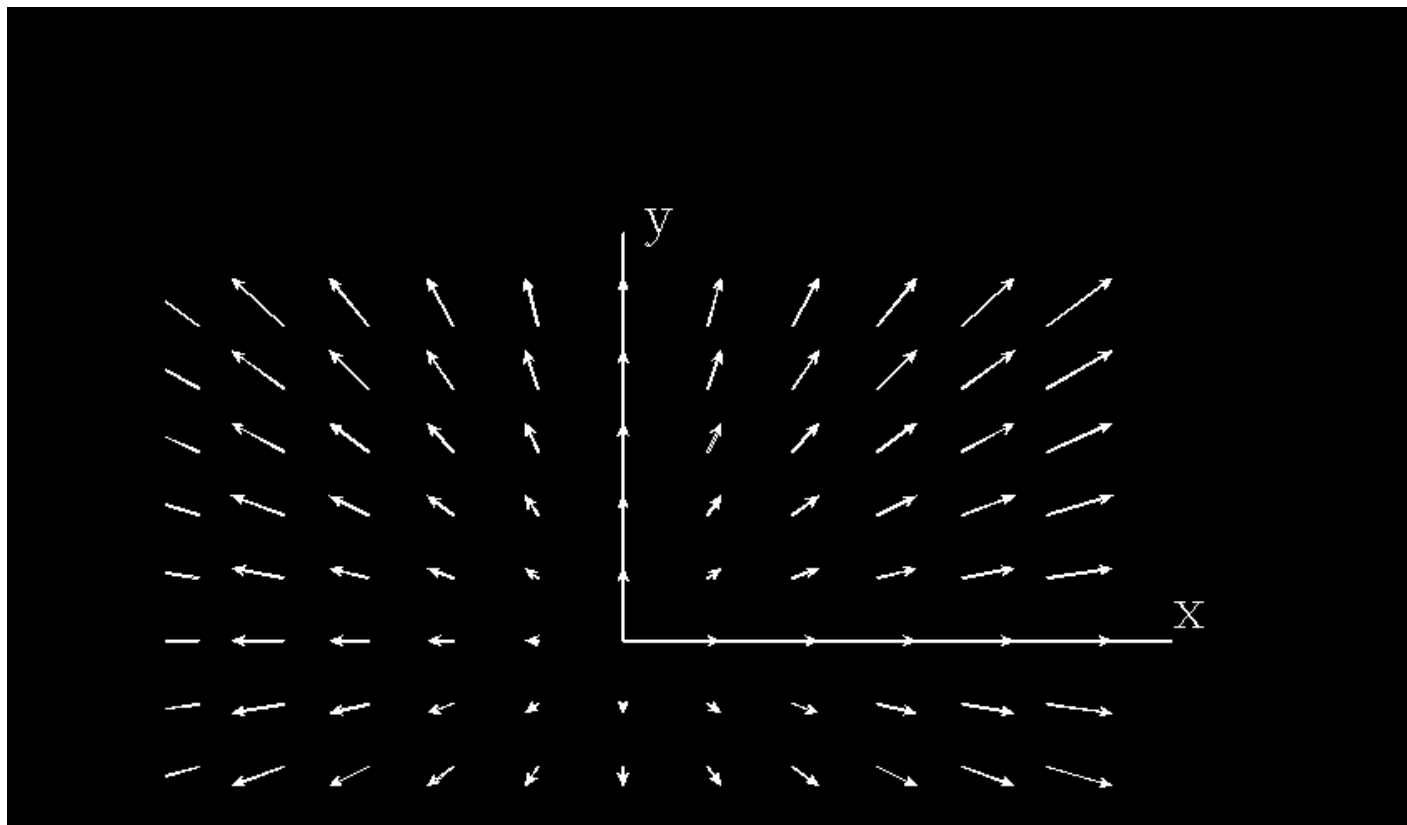
Three different representations of a scalar field:



## Example vector field:

$$\underline{\mathbf{v}}(x, y) = \hat{\mathbf{r}} = \frac{x\underline{\mathbf{i}} + y\underline{\mathbf{j}}}{(x^2 + y^2)^{1/2}}$$

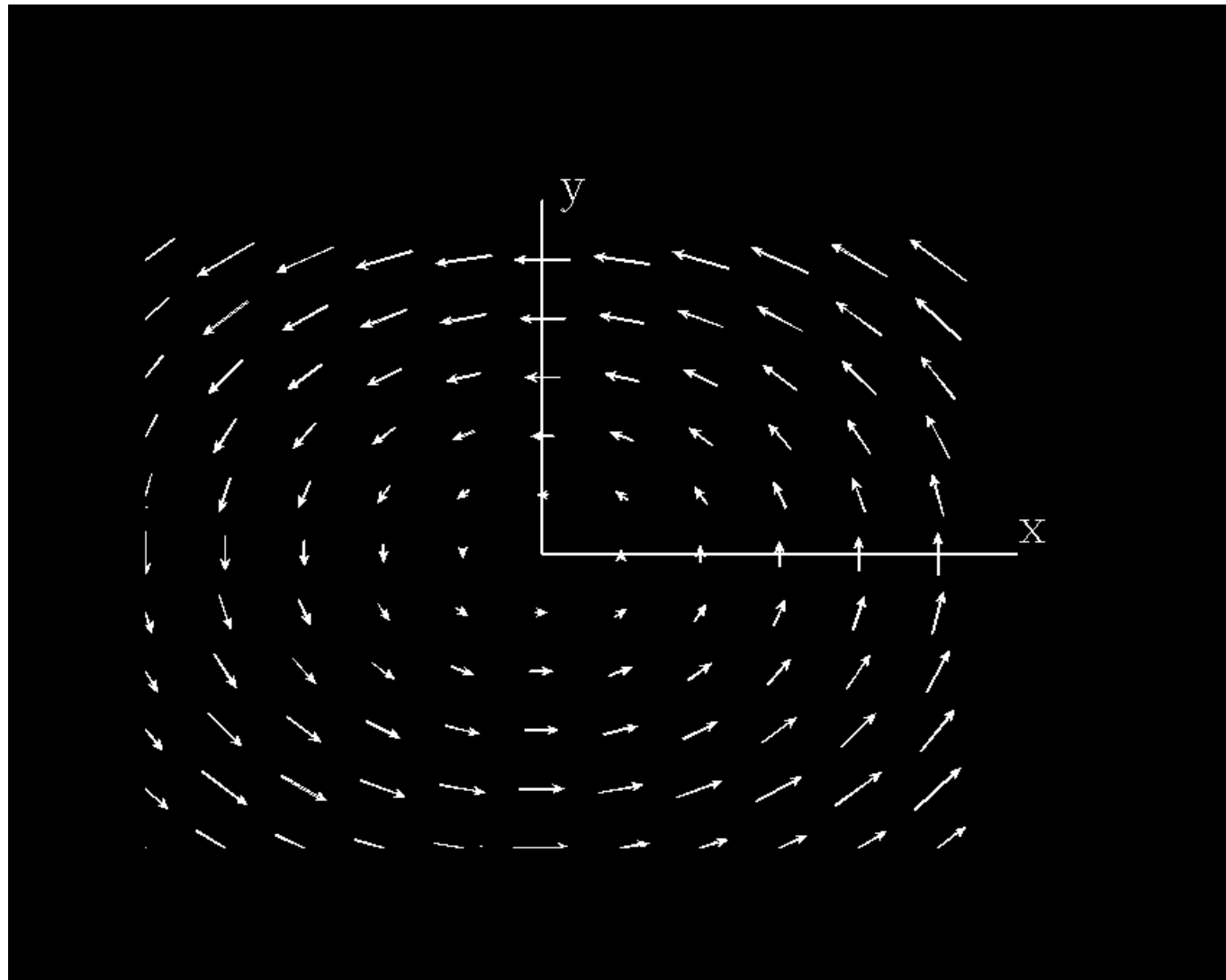
$$\underline{\mathbf{r}} = x\underline{\mathbf{i}} + y\underline{\mathbf{j}} \quad r = |\underline{\mathbf{r}}| = \sqrt{x^2 + y^2}, \quad \hat{\mathbf{r}} = \frac{\underline{\mathbf{r}}}{r}$$



Diverging vector  
field

$$\underline{\mathbf{v}}(x, y) = \frac{-y\underline{\mathbf{i}} + x\underline{\mathbf{j}}}{(x^2 + y^2)^{3/2}}$$

Curling vector  
field



# Field Lines

Field lines show the direction of a vector field, but they don't show any information about the magnitude.

## How to Calculate the field lines

Write a 2-d field as  $\underline{\mathbf{v}}(x, y) = v_x(x, y)\underline{\mathbf{i}} + v_y(x, y)\underline{\mathbf{j}}$ .

The tangent to the field line makes an angle  $\theta$  to the  $x$ -axis where

$$\tan \theta = \frac{v_y(x, y)}{v_x(x, y)}.$$

Let the field line be  $y = f(x)$ , but on this field line the slope of the tangent to the field line is  $\frac{dy}{dx} = \frac{v_y(x, y)}{v_x(x, y)}$ , which we can integrate to find the equation to the field line.

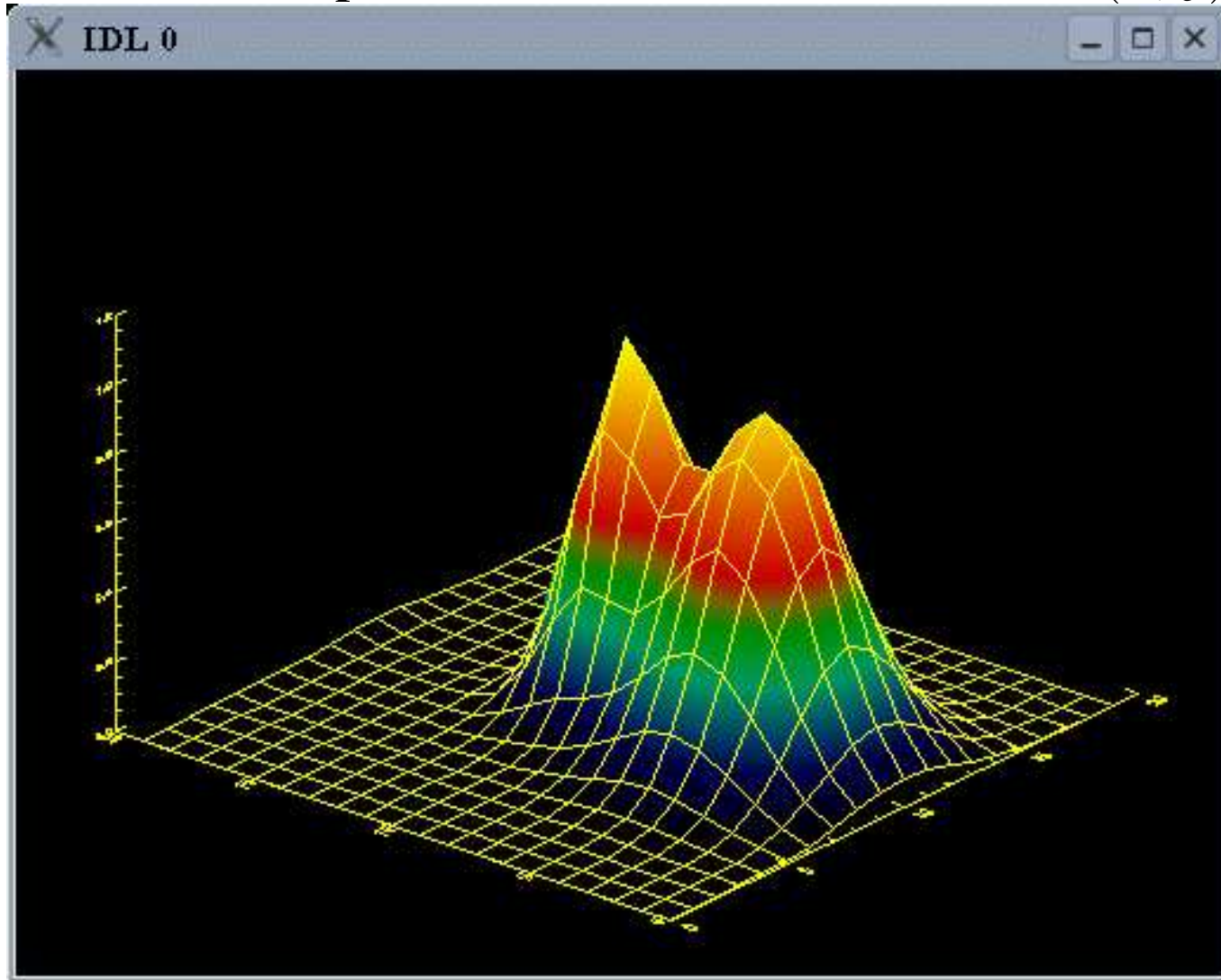
*Example:* Calculate the field lines of the vector field

$$\underline{\mathbf{v}}(x, y) = \frac{-y\underline{\mathbf{i}} + x\underline{\mathbf{j}}}{(x^2 + y^2)^{3/2}}$$

Field lines:  $x^2 + y^2 = c$

# The Gradient (Grad)

What's the slope (derivative) of a scalar field  $H(x, y)$ ?





Consider the temperature field  $T(x, y, z)$  at the two points  $(x, y, z)$  and  $(x + dx, y + dy, z + dz)$ .

The difference in temperature between these two points is  $dT$  where

$$dT = \frac{\partial T}{\partial x} dx + \frac{\partial T}{\partial y} dy + \frac{\partial T}{\partial z} dz$$

But the vector between these two points is  $\underline{dr} = dx \underline{i} + dy \underline{j} + dz \underline{k}$ . So we can write

$$dT = \left( \underline{i} \frac{\partial T}{\partial x} + \underline{j} \frac{\partial T}{\partial y} + \underline{k} \frac{\partial T}{\partial z} \right) \cdot (dx \underline{i} + dy \underline{j} + dz \underline{k})$$

$$dT = \nabla T \cdot \underline{dr}$$

where

$$\nabla T = \underline{i} \frac{\partial T}{\partial x} + \underline{j} \frac{\partial T}{\partial y} + \underline{k} \frac{\partial T}{\partial z}$$

which is a **vector field** called the gradient, or grad of the scalar field  $T$ . Also often written as  $grad T$

Expect to see the gradient of scalar fields in various physical laws, e.g. heat

flow in 1-D  $h = -k \frac{\Delta T}{\Delta x}$  while in 3-D  $\underline{h} = -k \nabla T$

Heat flows in the direction of  $-\text{grad } T$ , the direction of decreasing  $T$  and normal to the isotherms.

# Properties of The Gradient

0)  $T(x, y, z)$  is a scalar field

1)  $\nabla T(x, y, z)$  is a vector field

2)  $dT = T(\underline{\mathbf{r}} + \underline{d\mathbf{r}}) - T(\underline{\mathbf{r}}) = \nabla T \cdot \underline{d\mathbf{r}}$  is the change in  $T$  between points  $\underline{\mathbf{r}}$  and  $\underline{\mathbf{r}} + \underline{d\mathbf{r}}$

If  $\underline{\hat{u}}$  is a unit vector parallel to  $\underline{d\mathbf{r}}$  so  $\underline{d\mathbf{r}} = \underline{\hat{u}} ds$  ( $ds = |\underline{d\mathbf{r}}|$ ) then

$dT = \nabla T \cdot \underline{\hat{u}} ds$  so

3)  $\left. \frac{dT}{ds} \right|_{\underline{\hat{u}}} = \nabla T \cdot \underline{\hat{u}}$  is the *directional derivative* - the rate of change of  $T$  in the

direction of the unit vector  $\underline{\hat{u}}$

4)  $\nabla T \cdot \underline{\hat{u}}$  is a maximum when  $\nabla T$  is parallel to  $\underline{\hat{u}}$

5)  $|\nabla T|$  is the maximum rate of change and it is in the direction  $\nabla T$

Consider the surface  $T = \text{constant}$ . Any point  $P$  on this surface  $\left. \frac{dT}{ds} \right|_{\underline{\hat{u}}} = 0$  for

any vector  $u$  tangent to the surface at  $P$ . i.e.  $\nabla T \cdot \left. \frac{dT}{ds} \right|_{\underline{\hat{u}}} = 0$  so

6)  $\nabla T$  is normal to the surface of constant  $T$ .